

Western PA OotM JUDGE / VOLUNTEER Requirements

In order to compete in our Regional Competition:

- ✓ **Every TEAM** must provide **1** trained Long-Term (Problem) Judge who will attend training this year.
- ✓ **Every TEAM**, excluding primary, must provide **1** Volunteer to work a short shift on competition day.
- ✓ **Every MEMBERSHIP** must provide **1-3*** trained Spontaneous Judges who will attend training.

**NOTE: Memberships with 1-3 Teams need 1 spont judge.*

Memberships with 4-5 teams need 2 spont judges.

Memberships with 6-7 teams need 3 spont judges, and so on, counting by 2s.

Memberships who are a Team B or C will be added to the Team A count to determine how many spont judges that membership needs.

In order to compete in Spontaneous Fun Day:

- ✓ **Every TEAM** must provide **1** Spontaneous Judge who will attend training.
- ✓ **Every TEAM** must provide **1** Volunteer to work the event.

In order to compete in PA State Finals, when a team advances:

- ✓ **Every TEAM** must provide **1** trained Long-Term (Problem) Judge who has attended training AND who worked a qualifying competition this year.
- ✓ **Every School District/Entity** with 1-3 teams advancing to States must provide 1 trained spontaneous judge who has judged at Regionals or Fun Day... SD's with 4-5 teams advancing, must provide 2 spont judges... SD's with 6-7 teams must provide 3 trained spont judges, and so on.

In order to compete in World Finals, when a team advances:

There are no volunteer or judge requirements of teams or memberships for a team to compete in World Finals.

Judge Related Penalty

Any team/membership who does not provide TRAINED (& EXPERIENCED— for states only) Long Term and Spontaneous Judges to represent their team/membership at the Regional and State Tournaments could receive a penalty of up to 25 points.

If you have any difficulty fulfilling these requirements, please contact your Regional Directors and your Problem Captain, asap.

NOTE: Judges must train in the problem in which their team is competing.

